

SECTION III

Art Division

GENERAL GUIDELINES

Note: In ALL art categories, male and female contestants are judged together.

1. Entries must be the sole work of the student and must have been started after the completion of the previous All Africa Student Convention.
2. Students are encouraged to draw from their own ideas for subject matter and composition. It is recognized that copying other artwork is one method of learning but should not be presented as the original work of the student.
3. **Entries must meet ALL A.C.E. standards as far as dress codes and suitable subject matter are concerned.** Violations of such standards will prevent the entry from placing. NB! All subjects of artwork should be dressed according to the appearance guidelines in Section I.
4. All entries must be done in realistic style—no abstract or cartoon styles. No collages, pop art, or graphic design. Surreal artwork may only be entered in the specific surreal category according to the guidelines provided.
5. **No artwork should attempt to portray the face of Christ.**
6. No color-by-number paintings will be accepted.
7. Art is divided into a number of categories according to the medium. No mixed-media entries are allowed. (Exception: Surreal – see guidelines.)

Checklist for Entries:

1. Entries must arrive for judging in satisfactory exhibition condition. (See framing.)
2. Judge's Forms (CF35, CF36)—**Three (3) copies** for each entry must be completed and submitted with the entry. All three (3) copies should be in one clear plastic sleeve which is taped (not stapled) to the back of the frame.
3. Entries must have a 3" x 5" card securely attached to the back with the following information: category, student's name, school name, customer number, school address and telephone number.

Note to Sponsor: Be sure the contestant enters the correct category. Review the judging criteria to see where points are given, and make sure the entry includes each point.

A.C.E. IS NOT RESPONSIBLE FOR LOST, STOLEN, OR DAMAGED ENTRIES.

Framing

All artwork must be enclosed in some type of frame except sculpture, woodworking, and metalworking. Mat board may be used in conjunction with a frame, but is not considered a frame itself. Canvases may be stretch across a wooden box frame provided it complements the artwork and the sides of the picture are finished off. **ARTWORK MUST BE READY TO HANG WITH STRING OR WIRE – NO METAL HOOKS/HANGERS.**

Packing

All contestants are responsible for the packaging, transporting, and proper handling of their own artwork. Minor touch-ups are permitted. No entry may exceed 40 pounds (+/_ 18kg) in weight or three feet (+/_90cm) in length, width, or height.

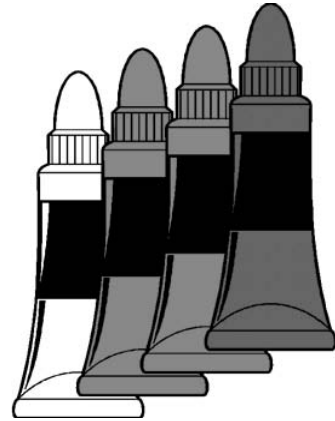
TYPES OF ENTRIES

2D ART

Oil

NONPERFORMANCE EVENT

1. Entries in this category must meet all the general art guidelines.
2. Oil paint is the only medium allowed in this category. No mixed media.



Watercolour

NONPERFORMANCE EVENT

1. Entries in this category must meet all the general art guidelines.
2. Watercolour paint is the only medium allowed in this category. No mixed media.
3. Do not use acrylics, poster paint or water-based wall paint.

Acrylics

NONPERFORMANCE EVENT

1. Entries in this category must meet all the general art guidelines.
2. Acrylic paint is the only medium allowed in this category. No mixed media.

Sketching

NONPERFORMANCE EVENT

1. Entries in this category must meet all the general art guidelines.
2. Any *monochromatic* sketching medium may be used in this category (e.g. charcoal, pencil, etc.). However, you cannot use a combination of sketching media (no mixed media).

Coloured Pencils

NONPERFORMANCE EVENT

1. Entries in this category must meet all the general art guidelines.
2. Only coloured pencils may be used in this category. No mixed media.
3. This is not a colouring-in competition.

Pen & Ink

NONPERFORMANCE EVENT

1. Entries in this category must meet all the general art guidelines.
2. Students may enter any *monochromatic* pen or brush work that makes use of ink.
3. This is not a colouring-in competition.

Pastels

NONPERFORMANCE EVENT

1. Entries in this category must meet all the general art guidelines.
2. Only pastels may be used in this category. No mixed media.

Surreal

NONPERFORMANCE EVENT

This event is only offered at the AASC. It is not an event at the ISC and therefore, no ISC nominations can be earned.

1. Surreal art is the process of visually developing a thought/concept. Elements in the picture are not necessarily realistically portrayed, but are identifiable.
2. This is NOT abstract art!
3. Entries in this category must meet all the general art guidelines, with the exception that mixed media may be used.
4. **Surreal entries must depict the theme of the current All Africa Student Convention.**
5. Each entry must be accompanied by a journal detailing the research and creative thought process which preceded the picture.

HINTS FROM THE 2D ART JUDGES

1. Artwork should be framed in such a way that the frame adds value to the artwork.
2. Stay away from 'craft' art (i.e. pictures more suited to fabric painting, etc.) Do not use craft materials (liquid liners, fabric paints, etc.)
3. Read the guidelines carefully and ensure your artwork complies. You are more likely to get good marks.
4. Please erase or paint over construction lines.
5. Take as much care with the details as you do with the main focus of your picture. Finish off well.
6. The background adds value to your painting so give careful thought to this.
7. Use the colour wheel to add highlights and shadows. Be careful of limiting yourself to using black paint for this.
8. Take time with your entry. Don't rush it.

BRUSH/PEN (2D ART) JUDGING CRITERIA

AREAS OF EVALUATION	POSSIBLE POINTS
Composition	
A. Distinct clarity in light and dark masses	(1-10)
B. Colour tones are balanced in hot and cool value	(1-5)
C. Harmonious balance maintained throughout	(1-5)
Rhythm	
A. All lines and masses flow with meaningful continuity	(1-5)
B. Technique convincingly conveys mood	(1-5)
C. Composition leads into one focal point	(1-5)
Logic	
A. Direction of light is clearly defined	(1-10)
B. Perspective is convincing	(1-10)
Handling of media	
A. Construction of subject is confidently expressed	(1-5)
B. Contrast and highlights are effectively used	(1-5)
C. Multiple textural effects are used	(1-5)
General merits of entire presentation	
A. Degree of difficulty	(1-10)
B. Artist delivers proof of understanding the subject	(1-5)
C. Frame is in harmony with composition to enhance project	(1-5)
D. Artwork has a wire hangar	(1-5)
Proper documentation submitted	(1-5)
TOTAL POINTS	100

3D ART

Sculpture

NONPERFORMANCE EVENT

1. Entries in this category must be entirely hand built and can be made of any **CLAY OR POLYMER CLAY**.
2. The use of slip molds or greenware available from ceramic or craft houses **is not allowed**. Slip molds may be used if the mold is made by the student, in which case, the mold must be submitted as part of the project.
3. Entries may be painted and glazed.
4. Some clay sculptures may require kiln-firing to protect the entry.
5. The entry may not exceed two feet (+/_ 60cm) in any direction (length, width, or height).
6. Each entry should be accompanied by a notebook/flip-file documenting the progress of the project. Include photos and notes as you go along.

Metalwork

NONPERFORMANCE EVENT

1. Entries in this category must be made of **METAL ONLY**. Items may be made from any type of metal.
2. The student may use any type of power tool needed (nippers, welders, grinder, etc.) to form the entry.
3. Only metal construction (and not metal sculpture) is allowed. The construction must serve a practical purpose.
4. Items may not exceed three feet (+/_ 90cm) in any direction (length, width, and height).
5. Craft items such as book ends, belt buckles, penholders, etc., are not acceptable. Weapons are not acceptable (knives, swords, maces, axes, guns, etc.).
6. Each entry should be accompanied by a notebook/flip-file documenting the progress of the project. Include photos and notes as you go along.

SCULPTURE AND METALWORKING JUDGING CRITERIA

AREAS OF EVALUATION	POSSIBLE POINTS
Concept	
A. Definite purpose or theme	(1-5)
B. Presented in original fashion	(1-10)
C. Composition is not split into two independent sections	(1-5)
Design	
A. Size and weight in conjunction with purpose	(1-5)
B. Area of space used has balance and harmony	(1-5)
C. Edges of actual shape express thoughtful planning	(1-10)
D. All parts in harmony with medium	(1-10)
Technique	
A. Construction and craftsmanship confidently expressed	(1-10)
B. Textural effects	(1-10)
C. Proper finish/glaze – either applied or natural	(1-10)
D. Knowledge of and/or use of tools required	(1-5)
E. Degree of difficulty	(1-10)
Proper documentation submitted	(1-5)
TOTAL POINTS	100

Woodworking

NONPERFORMANCE EVENT

GENERAL GUIDELINES

1. Projects must be made of wood. Any appropriate screws, hinges, fasteners, locks, slides, glass, etc., that are required to bring the project to a functional completion are acceptable.
2. Any added mechanical parts (hinges, locks, slides, glass, etc.) will not be judged, but the fitting of them to the project will be judged.
3. ALL work must be the sole work of the student, and projects must have been started after the completion of the previous All Africa Student Convention.
4. All entries must be accompanied by a pattern and a typed project report (double-spaced) listing the steps of construction and tools used. Any variation from the pattern must be explained in the report.
5. Any project wired for electricity must meet UL standards.
6. Projects may not exceed three feet (+/_ 90cm) in any direction (length, height, or width).
7. All projects must comply with Biblical standards of modesty and behavior. No weapons of any kind are acceptable. **No work should attempt to portray the face of Christ.**
8. Craft items such as miniature toys or models or pre-cut kits are not acceptable.
9. Each entry should be accompanied by a notebook/flip-file documenting the progress of the project. Include photos and notes as you go along.

TYPES OF ENTRIES

Wood Construction

1. Entries in this category must meet all the general woodworking guidelines.
2. Projects must display at least two joinery techniques (Mortise-Tenon, Dovetail, Butt, etc.).
3. Contestants may use hand tools, power tools, or a combination of both.
4. Some examples of wood construction are a table, a chest, a shelving unit, etc.

Wood Turning

1. Entries in this category must meet all the general woodworking guidelines.
2. In this category, contestants must use a wood-turning lathe and any other associated tool. Any method or combination of methods is acceptable.
3. Projects may be one piece (e.g., bowl), multiple pieces that are assembled (e.g., kitchen stool), or several pieces that form a set (e.g., desk set). A project that has several pieces assembled must be at least 80 percent lathe work.

Woodcarving

1. Entries in this category must meet all the general woodworking guidelines.
2. The use of power tools for cutting or roughing a piece is acceptable, but at least two-thirds of the project must be hand carved.
3. Projects may incorporate more than one form of woodcarving.

Marquetry

1. Entries in this category must meet all the general woodworking guidelines.
2. Marquetry is inlaid work of various coloured thin woods (veneers) to make a picture or design.
3. Marquetry on other projects is acceptable, but only the marquetry will be judged. The piece may only be entered in one category.

WOOD CONSTRUCTION JUDGING CRITERIA

AREAS OF EVALUATION	POSSIBLE POINTS
A. Choice of subject	(1-5)
B. Project has a useful purpose	(1-5)
C. Fitness for purpose	(1-5)
D. Pattern/Project report	(1-10)
E. At least two different joinery techniques evident	(1-10)
F. Appropriate joints used	(1-5)
G. Accuracy of joinery	(1-15)
H. Craftsmanship/overall construction	(1-10)
I. Preparation for finish	(1-10)
J. Application of appropriate finish	(1-10)
K. Degree of difficulty	(1-10)
L. Proper documentation submitted	(1-5)
TOTAL POINTS	100

WOOD TURNING JUDGING CRITERIA

AREAS OF EVALUATION	POSSIBLE POINTS
A. Choice of materials	(1-5)
B. Proportion	(1-5)
C. Fitness for purpose	(1-5)
D. Pattern/Project report	(1-10)
E. Craftsmanship	(1-20)
F. Knowledge of and/or use of tools	(1-10)
G. Fitting	(1-10)
H. Preparation for finish	(1-10)
I. Application of appropriate finish	(1-10)
J. Degree of difficulty	(1-10)
K. Proper documentation submitted	(1-5)
TOTAL POINTS	100

WOODCARVING JUDGING CRITERIA

AREAS OF EVALUATION	POSSIBLE POINTS
A. Choice of timber	(1-5)
B. Choice of subject	(1-5)
C. Proportion	(1-10)
D. Pattern/Project report	(1-10)
E. Craftsmanship	(1-15)
F. Accurate use of tools	(1-5)
G. Attention to detail	(1-10)
H. Textural effects	(1-5)
I. Preparation for finish	(1-10)
J. Application of appropriate finish	(1-10)
K. Degree of difficulty	(1-10)
L. Proper documentation submitted	(1-5)
TOTAL POINTS	100

MARQUETRY JUDGING CRITERIA

AREAS OF EVALUATION	POSSIBLE POINTS
A. Choice of subject	(1-5)
B. Pattern/Project report	(1-10)
C. Inlay choice enhances design	(1-10)
D. Pleasing design pattern/realistic picture	(1-10)
E. Craftsmanship	(1-20)
F. Accurate use of tools	(1-5)
G. Attention to detail	(1-5)
H. Preparation for finish	(1-10)
I. Application of appropriate finish	(1-10)
J. Degree of difficulty	(1-10)
K. Proper documentation submitted	(1-5)
TOTAL POINTS	100